Here are some great card games that help reinforce **math concepts** at the same time:

**RUMMY in a ROW:**

Here are some MODIFIED RULES - you can adjust the rules to make it harder as they catch on. We’ve played these games in class and the kids LOVE them.

* The main Object is to work on number order – **before, between, after…**
* So no three of a kind, etc…

Step 1: Seven (7) Cards for all - FACE UP (until they can do it on their own).

* Put doubles (two 3’s) together for easy discarding – straights only (5,6,7)
* **Gin Rummy style** - top card gets flipped over to start. You can pick the top card (only) from the rummy deck or pick one from the pile (the face down cards).

Step 2: Take turns going Clockwise

Step 3: “Bank” 3 in a row (or more) **at any time**.

* **Help as needed (without doing it for them)**
* The King is married to the Queen and the Jack is their “bultler”
* The 10 helps the Jack finish his “chores”
* The Ace is 1, unless he finds a married King and Queen to hang out with.

Step 4: Rummies – Rummy any time by placing a card where it would go (no points).

END – Whoever goes out is the winner! There is no scoring at this point. Play again.

**WAR:**

The Object is to reinforce Math concepts of Greater Than, Less Than, and Equal To.

* 2, 3, or 4 players
* Divide the deck evenly between players (or maybe give less cards to the kids)
* If needed, take out the face cards.
* Say “1, 2, 3, Flip.” Everyone flips their top card. Highest card takes all.
* WAR – if 2 cards are the same, those players have a WAR –
  + Each puts 3 cards face down and Flips the 4th card over – highest card takes ALL
  + Say “1, 2, 3, Flip” That’s 3 cards face down and 1 face up on the Flip.
* Play continues until one player has all cards.